

# Fast external denoising using pre-learned transformations

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(in conjunction with **CVPR 2017**)

# Image denoising

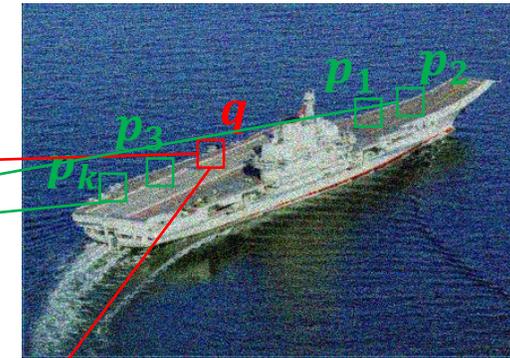
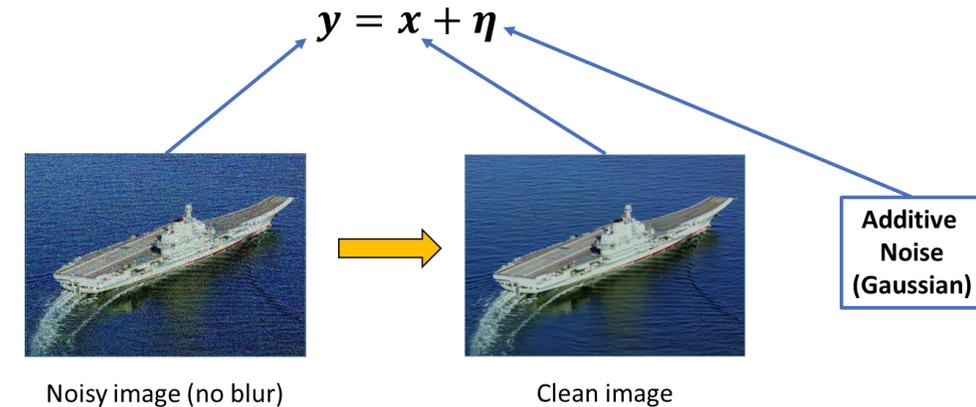
- **Goal:** Estimate the underlying clean image from the observed noisy image
- **Patch-based Image denoising:** Denoise an image patch-by-patch by leveraging information contained in **similar** patches

- Patch to be denoised = **Query patch**
- Similar patches = **Reference patches**

$$\hat{p} = \Phi(q; p_1, p_2, \dots, p_k)$$

$\Phi$ : Some linear or non-linear function

$\hat{p}$ : Estimate of clean patch  $p$

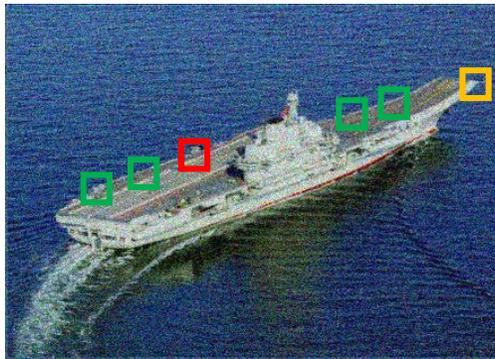


$$q = p + \eta \quad \text{where} \quad \eta \in N(0, \sigma^2 I_n)$$

# Types of patch-based denoising

## Internal denoising

From the noisy image



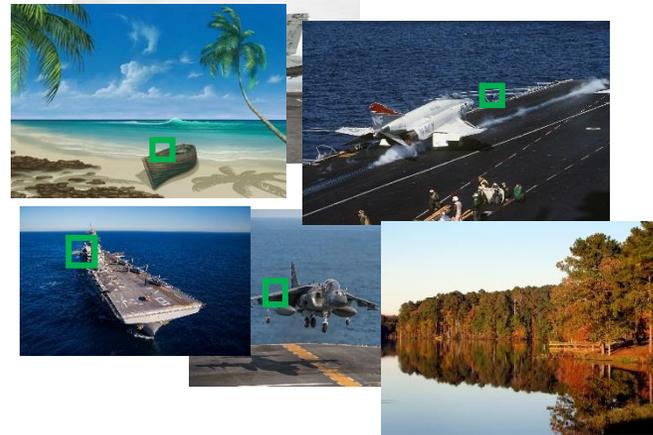
e.g. NLM, BM3D, LPG-PCA

Drawbacks:

- Limited performance [Chatterjee et al. '09, '11]
- Rare patches

## External denoising

From an external database



e.g. EPLL, eNLM, eBM3D, eLPG-PCA

Drawbacks:

- Computational complexity
- Marginal improvement

## Targeted denoising

From a domain specific database



e.g. TID, tBM3D, tLPG-PCA, tEPLL

- Smaller database can be used
- Improved performance

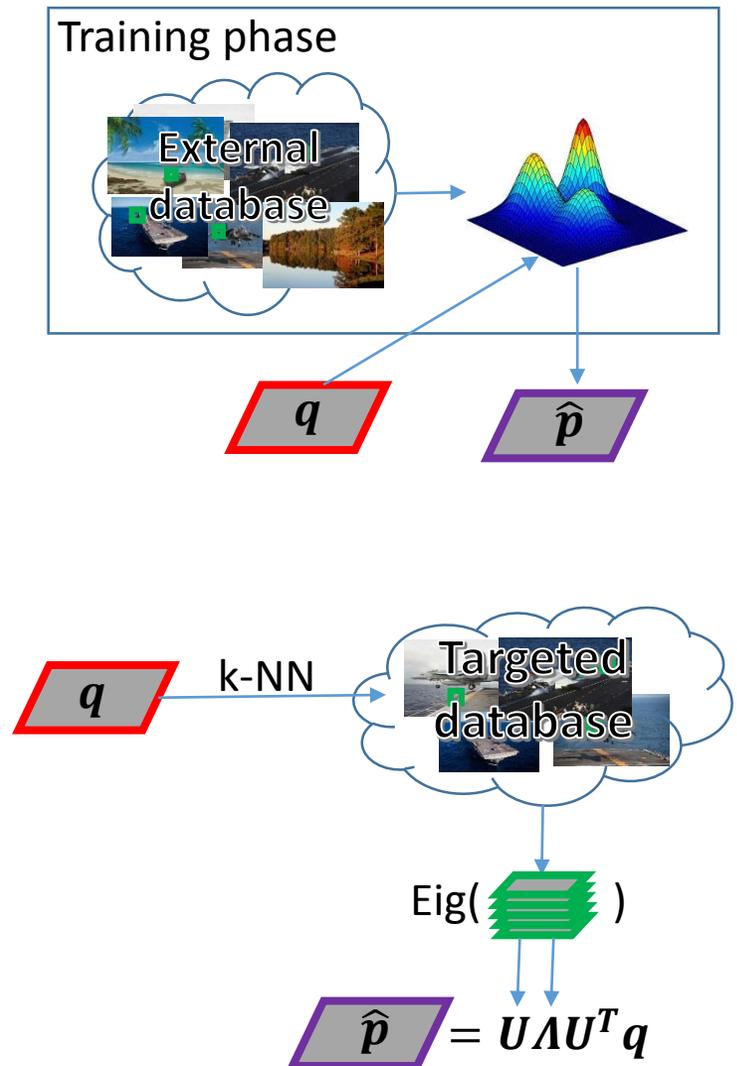
Drawbacks:

- Slower than internal methods
- Database selection

□ : Noisy query patch   □ : Reference patches   □ : Rare patch

# Related methods

- Expected patch log-likelihood (EPLL) [Zoran et al. 2011]
  - Learns patch priors using Gaussian Mixture Models
  - One of the most efficient external denoising algorithms
  - **Slow to converge to high quality solutions**
    - Many iterations involving Mahalanobis distance calculations
    - Heavily overlapped patches
- Targeted Image Denoising (TID) [Luo et al. 2015]
  - Powerful patch-specific denoising filters
  - Converges to high quality solution in 2 iterations
  - **Computationally expensive**
    - Per-patch filter design



**Existing external denoising methods are too slow**

**\*Need faster methods\***

# Design of a fast denoising algorithm

- Whole image denoising formulation

$$\min_{\mathbf{x}, \{\mathbf{z}_i\}} \underbrace{\frac{1}{2\sigma^2} \|\mathbf{x} - \mathbf{y}\|_2^2}_{\text{Data fidelity term}} + \underbrace{\frac{\beta}{2} \sum_{i=1}^N [\|\mathbf{P}_i \mathbf{x} - \mathbf{A} \mathbf{z}_i\|_2^2 + \lambda \|\mathbf{z}_i\|_2^2]}_{\text{Patch reconstruction term}}$$

## Notations:

- $\mathbf{x}$  : Clean image
- $\mathbf{y}$  : Noisy image (given)
- $\sigma^2$  : Noise variance (given)
- $\mathbf{P}_i$  : Patch extractor ( $\mathbf{P}_i \mathbf{x} \in \mathbb{R}^d$ )
- $\mathbf{A}$  : Dictionary of patches
- $\{\mathbf{z}_i\}$  : Coefficient vectors
- $\beta, \lambda$  : Optimization parameters

- Solve by alternating between optimal  $\mathbf{x}$  and  $\{\mathbf{z}_i\}$

- Fix  $\{\mathbf{z}_i\}$ :

$$\hat{\mathbf{x}} = \left( \frac{1}{\sigma^2} \mathbf{I}_N + \beta \sum_{i=1}^N \mathbf{P}_i^T \mathbf{P}_i \right)^{-1} \left( \frac{1}{\sigma^2} \mathbf{y} + \beta \sum_{i=1}^N \mathbf{P}_i^T \mathbf{A} \mathbf{z}_i \right)$$

- Fix  $\mathbf{x}$  :

$$\mathbf{A} \hat{\mathbf{z}}_i = \mathbf{U} \frac{\mathbf{S}}{\mathbf{S} + \lambda \mathbf{I}_k} \mathbf{U}^T \mathbf{P}_i \mathbf{x} \quad \text{where} \quad \text{EIG}(\mathbf{A} \mathbf{A}^T) = [\mathbf{U}, \mathbf{S}]$$

# Choosing $A$ matrix

- The entire patch database
  - Bad choice with  $\ell_2$  norm

$$\|P_i x - Az_i\|_2^2 + \lambda \|z_i\|_2^2$$

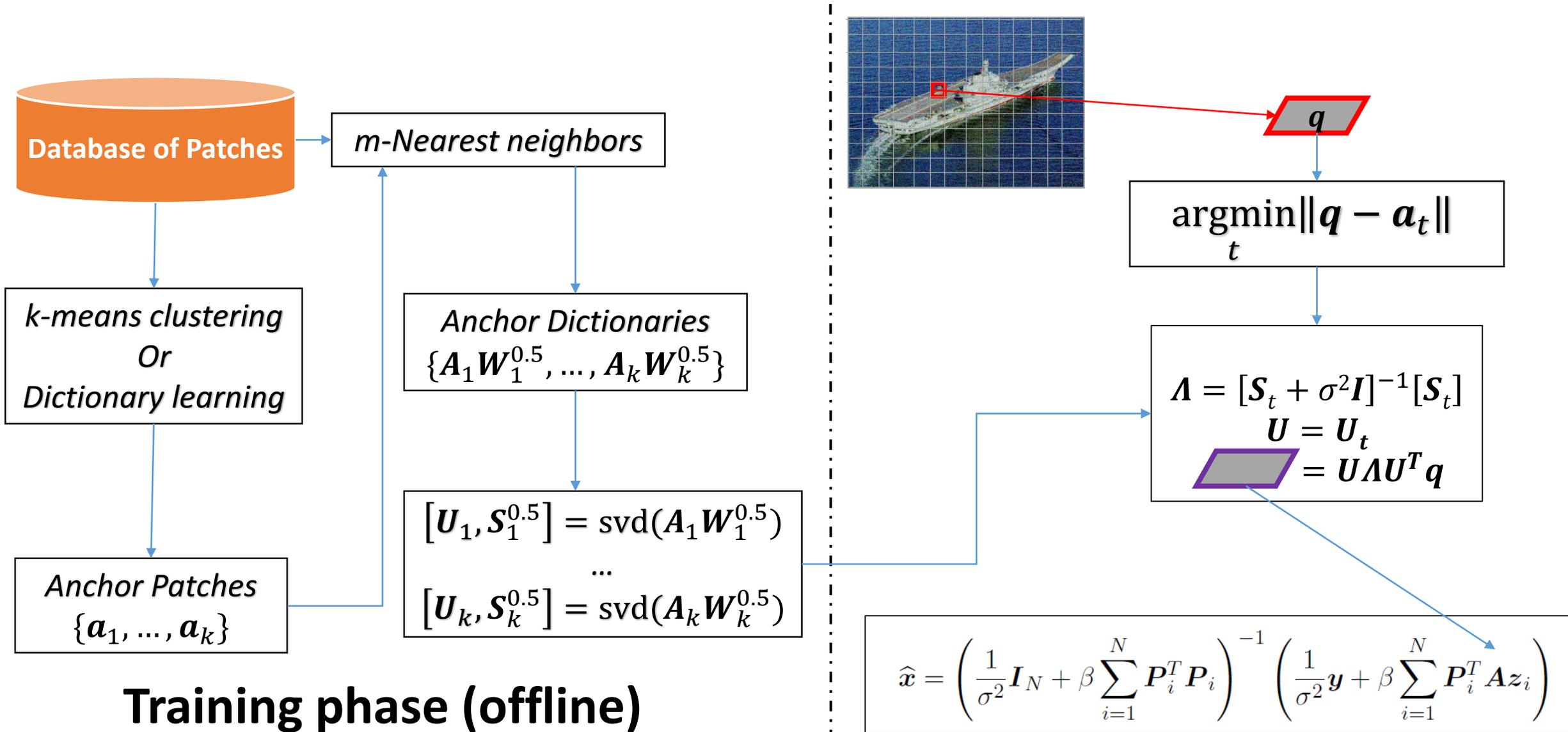
- Dictionaries tailored to each  $P_i x$ 
  - Similar to TID algorithm [Luo et al. 2015]
  - Inefficient

- Identify and tailor the dictionaries to a set of anchor patches
  - Anchor patches  $\{a_1, \dots, a_k\}$  : Representatives of patch database
  - Build  $\{A_1, \dots, A_k\}$  using  $m$  nearest neighbors of  $\{a_1, \dots, a_k\}$  as:

$$A_k = AW_k^{0.5} \quad \text{where} \quad W_k = \frac{1}{\alpha} \text{diag} [w_1, \dots, w_m]$$

$$\text{and} \quad w_j = \exp \left( -\frac{\|a_k - p_j\|^2}{2h^2} \right)$$

# Fast external denoising (FED) algorithm



# Datasets

- Face image dataset
  - 100 images of distinct individuals
    - Test: 10 images
    - Validation: 10 images
    - Database: 80 images
    - Size: 90x65



Query image



Database

- License plate dataset
  - 110 images of license plates cropped from Caltech Cars dataset
    - Test: 10 images
    - Validation: 10 images
    - Database: 90 images
    - Avg. size: 44x92



Query image



Database

# Results on face dataset

	$\sigma \times 255$	<b>BM3D</b> 2 iterations $N_s = [6, 4]$	<b>EPLL</b> 5 iterations $N_s = [1]$	<b>tar-EPLL</b> 5 iterations $N_s = [1]$	<b>tar-EPLL3</b> 3 iterations $N_s = [4, 2, 1]$	<b>TID</b> 3 iterations $N_s = [4, 2, 1]$	<b>FED</b> 3 iterations $N_s = [4, 2, 1]$
<b>PSNR:</b>	20	31.37	31.40	31.99	31.15	32.26	32.11
	40	27.63	27.86	28.32	27.09	28.51	28.20
	60	25.70	25.68	26.08	24.67	26.09	25.60
	80	24.37	24.29	24.56	23.00	24.27	23.73
<b>SSIM:</b>	20	0.9054	0.9048	0.9160	0.8860	0.9201	0.9164
	40	0.8176	0.8136	0.8283	0.7554	0.8273	0.8094
	60	0.7576	0.7477	0.7612	0.6381	0.7524	0.7193
	80	0.6973	0.6859	0.6964	0.5483	0.6741	0.6288
<b>Time (seconds):</b>	-	0.05	2.74	2.73	0.87	878.20	0.71
<b>Speed up:</b>	-	x0.07	x3.84	x3.83	x1.23	x1236.90	x1.00

# Visual comparison of denoised face images



(a) Original

(b) Noisy  
( $\sigma = \frac{30}{255}$ )

(c) BM3D  
(28.96, 0.8572)

(d) EPLL  
(28.82, 0.8518)



(e) tar-EPLL  
(29.18, 0.8652)



(f) tar-EPLL3  
(28.42, 0.8311)



(g) TID  
(29.17, 0.8608)



(h) FED  
(28.98, 0.8533)

# Visual results of license plate dataset



(a) Original



(b) Noisy ( $\sigma = \frac{20}{255}$ ) (c) BM3D (25.77, 0.9497) (d) EPLL (25.51, 0.9508) (e) tar-EPLL (26.84, 0.9624) (f) tar-EPLL3 (26.47, 0.9586) (g) TID (25.37, 0.9525) (h) FED (26.47, 0.9541)



(i) Noisy ( $\sigma = \frac{50}{255}$ ) (j) BM3D (19.48, 0.7977) (k) EPLL (19.64, 0.8295) (l) tar-EPLL (21.36, 0.8801) (m) tar-EPLL3 (20.99, 0.8734) (n) TID (22.72, 0.9101) (o) FED (21.99, 0.8833)



(p) Noisy ( $\sigma = \frac{80}{255}$ ) (q) BM3D (17.07, 0.6766) (r) EPLL (16.97, 0.6862) (s) tar-EPLL (18.72, 0.7885) (t) tar-EPLL3 (18.26, 0.7826) (u) TID (19.43, 0.7840) (v) FED (19.81, 0.8183)

**Speed up:**

**x0.07**

**x3.90**

**x3.91**

**x1.02**

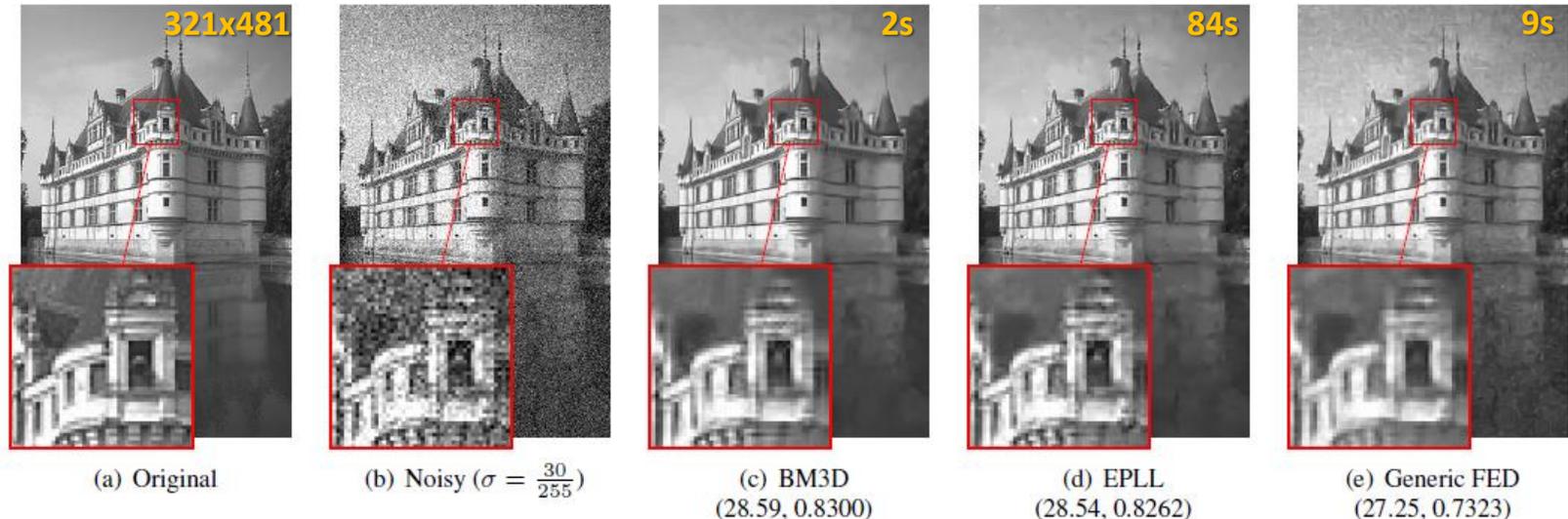
**x693**

**x1.00**

# Conclusions

- Introduced a fast external denoising algorithm
  - Orders of magnitude faster than TID
  - Faster and better than EPLL with targeted database
- Speed can be further improved using approximate nearest neighbors

- Limitations
  - Database mismatch



Thank you